

【For Students Enrolled In/After AY2017】 Information Systems Science and Engineering Course Curriculum Chart

●:Mandatory Subjects □:Designated Registration Subjects ①②④: Number of Credits

semester subjects		1st Year Student		2nd Year Student		3rd Year Student		4th Year Student		Number of credits required for graduation			
		1st Semester	2nd Semester	3rd Semester	4th Semester	5th Semester	6th Semester	7th Semester	8th Semester				
Foreign Language Subjects		English 109① English 110① Professional Communication 301② Academic Literacy 302②		Professional Communication 303② Academic Literacy 304②						10 or more			
Liberal Arts Subjects	B group	See page 29～31 ※A separate application is required for some liberal arts subjects. For details, please refer to “Course Registration Guidebook”, etc.									14 or more		
Major Subjects	Major Subjects for Foundation of Statistics	Basic Science Subjects	Physics for Computer Science② Physics for Computer Science –Exercises –②	Systems Biology② Systems Biology – Exercises –②							20 or more		
		Mathematics	□Computing Mathematics② □Experimentation 1②	□Experimentation 2② □Mathematical Foundations of Computer Science②	Statistical Analysis, Simulation, and Modeling 1② Introduction to Differential Equations②	Statistical Analysis, Simulation, and Modeling 2②	Applied Informatics 1②	Applied Informatics 2②					
	Major Subjects for Computer Systems Design	Information Science	□Introduction to Information Systems Engineering② □Professional Ethics②	Boolean Algebra and Logic Design②	Software Engineering② Computer Networks② Digital Signal Processing② Computer Architecture②	Databases② Operating Systems② Computer Security② Computer Graphics② Artificial Intelligence②					22 or more		
		Global IT Subjects			Presentation Plus 401②		Writing for Publication 402②						
	Major Subjects for Special Fields	Graduation Research subjects							●Graduation Research 1②	●Graduation Research 2②	●Graduation Research 3②		48 or more
		Information Systems Science and Engineering Course	●PBL: Problem Analysis and Modeling④ □Introduction to Programming② □Introduction to OOA, OOD, and UML②	●PBL: Team-based Design④ ●Programming Practice 1② □Programming Language②	●PBL: Creative Design④ ●Programming Practice 2② □Data Structures and Algorithms②	●PBL: Team-based Creative Design④ □Imperative Programming② Network Systems② Human Interface②	●PBL: Design Evolution④ Distributed Systems② Web Information Engineering② □Visualization and Computer Art② Image Processing② □Ergonomics and Affective Engineering②	□Embedded Systems② □Data Science② □Advanced Computer Graphics② Pattern Recognition and Machine Learning② □Numerical Algorithms②					
			Global IT Program		Foreign Exchange IT Training Program (QUT)④, (DJU)②	International Internship②		Foreign Exchange IT Training Program (SCIT)④					
	Global Subject for Special Fields	Selected Topics	Selected Topics (International Career Preparation)②								100 or more		
													124 or more